

## CAS 110: Introduction to Web Graphics

Introduces the creation of graphics for use on websites using industry-standard graphics editing software. Includes creating vector-based and pixel-based graphics, optimizing images for websites, selecting appropriate image file formats, and performing basic photo editing.

### Course Student Learning Outcomes

Upon completion of the course students will be able to:

- Create and optimize graphics for use on websites.
- Perform basic photo editing tasks.
- Use critical thinking skills to appropriately select image file formats for a variety of applications.

Credits: 1

Program: [Computer Applications Systems](#)